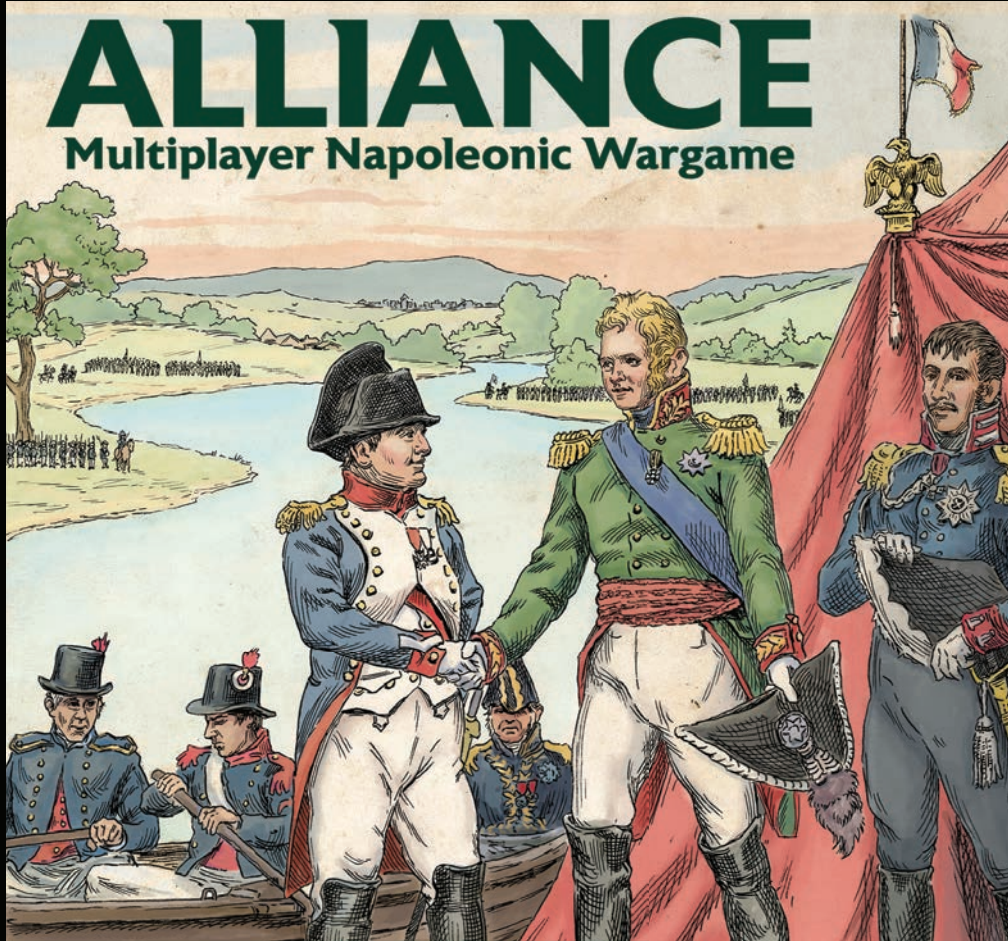


# ALLIANCE

## Multiplayer Napoleonic Wargame



**ALLIANCE**  
© COLUMBIA GAMES INC. 2024



Alliance is the game of diplomacy and conflict set in the Napoleonic era using the esteemed Columbia Block System.

Up to seven players vie for supremacy by negotiating deals in “the battle before the battle” and, if talks break down...war!

[columbiagames.com](http://columbiagames.com)  
[orders@columbiagames.com](mailto:orders@columbiagames.com)



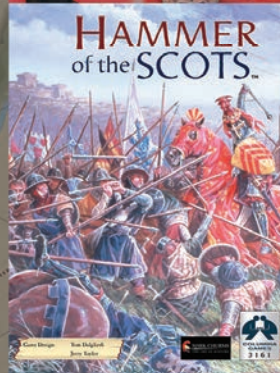
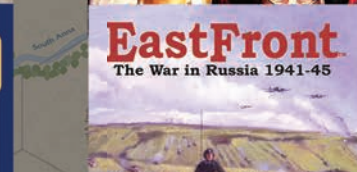
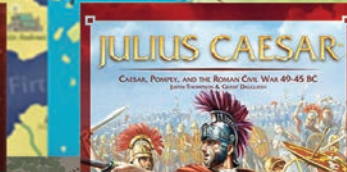
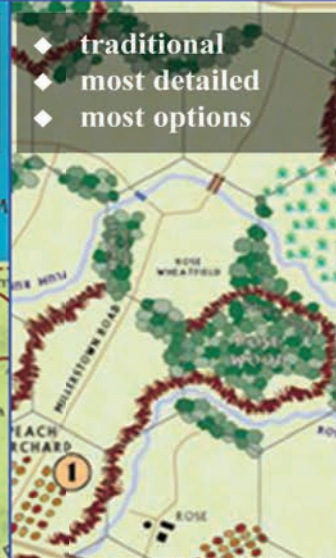
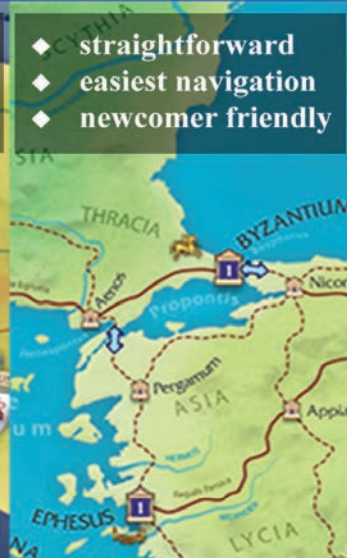


# AREAS, ROADS, or HEXES?

- ◆ graphical beauty
- ◆ small nuances
- ◆ newcomer friendly

- ◆ straightforward
- ◆ easiest navigation
- ◆ newcomer friendly

- ◆ traditional
- ◆ most detailed
- ◆ most options





# ATHENS & SPARTA



Athens & Sparta is a strategic level block game of the Peloponnesian War, fought from 431BC to 404BC. This war pitted the superior wealth and naval power of Athens against the militarism of Sparta. It was a bloody contest, with many heroic triumphs and great atrocities. Victory by Sparta ended the Golden Age of Greece.

This game provides insight into why the war was fought the way it was. One player controls the wealthy and sea faring Athenians, the other the powerful armies of the Spartans. The object is to control important city-states that dotted the Grecian landscape.

# HISTORY...

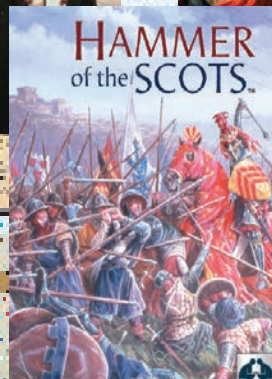
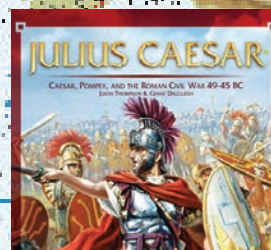
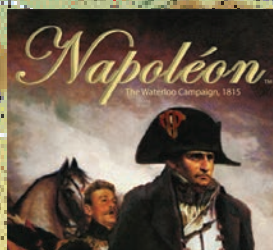


## WHY BLOCK WARGAMES?

The "Columbia Block System" offers you an integrated fog-of-war mechanic not available in traditional wargames.

You can see the full strength and location of your forces, but your opponent cannot. This allows for daring feints and bluffs during gameplay.

Fog-of-War also promotes replayability with varied outcomes and endless excitement.





# ...IN YOUR HANDS!



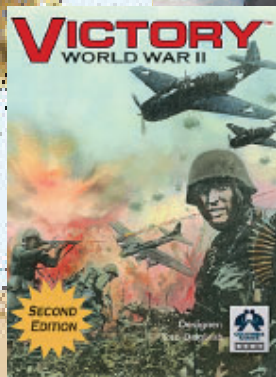
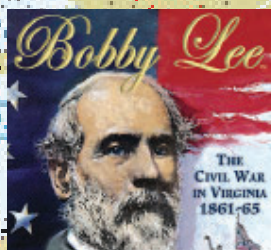
## STEP REDUCTION

Standard units in wargaming have two values, full strength and weakened.

With the Columbia Block System, instead of a maximum of two levels of strength, blocks can show up to four! This adds more flavor and variety to gameplay.

Starting Strength

Ending Strength





### A WORLD WAR 2 SANDBOX WARGAME

Victory is an exciting, fast-paced strategy game of World War 2 combat. You command a variable force of army, navy, and air units, over maps that can be joined together in a variety of ways. You can choose from ten (10) different unit types based on WW2 technology.

## ROTATE OR MOVE A MAP FOR A NEW BATTLEFIELD!



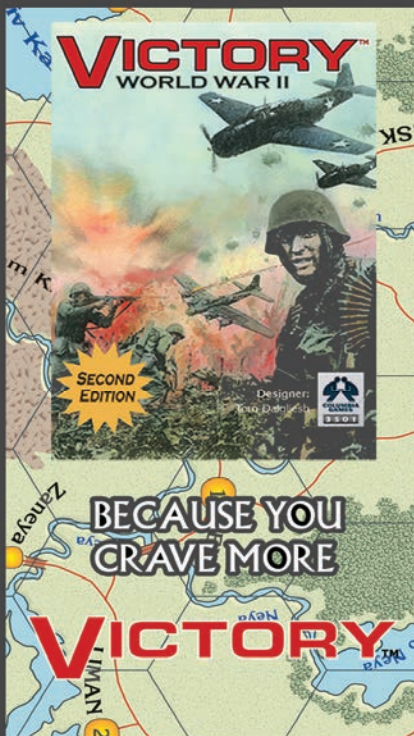


## A COMBINED ARMS WARGAME

The Victory game system is an accurate reflection of WWII unit abilities and combined arms combat. Only so many of one type of military unit can enter a battle. This leads to a logistical challenge to gather all your forces to attack a target at the same time.



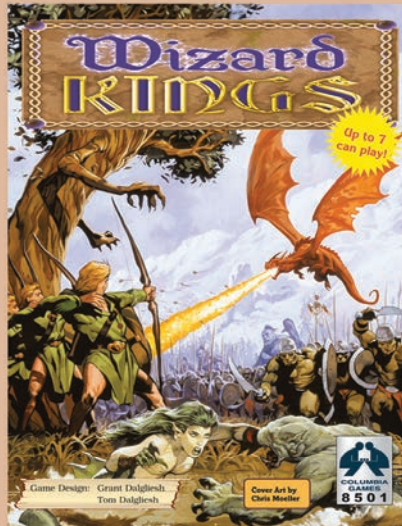
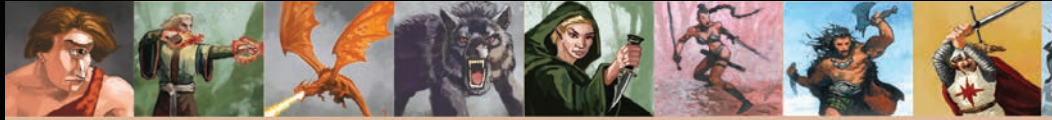
## NINE EXPANSIONS = BIGGER BATTLES!



## MULTIPLAYER BLOCKS - UP TO 8







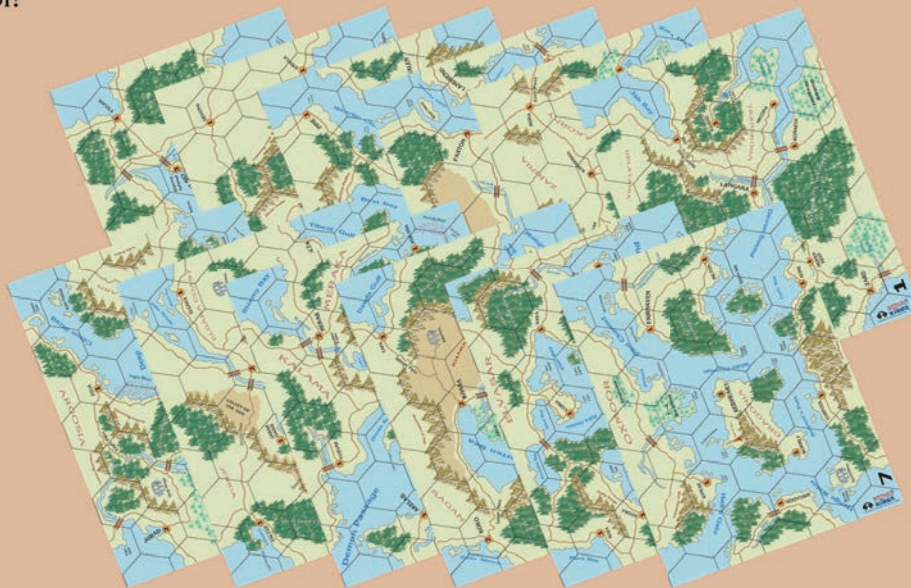
## Command **YOUR** kingdom!

Wizard Kings is an exciting fantasy battle game with armies of elves, dwarves, orcs, undead, and three human armies (feudal, barbarian, amazon).

Players customize their armies and fight for control of strategic cities and terrain.

## **Hundreds** of Battlefields!

Wizard Kings comes with four geomorphic maps that connect in various pattern to create the battles you wish to fight. Fight on a lone island, or merge them all to fight in one large battle! Up to twelve extra maps are available to create that world shattering epic you always wanted to be a part of!







*A great introduction to wargaming!*

Fantasy is the genre that has a wide appeal. This makes it a great way to introduce new players to historical wargaming without them even realizing it! The mechanics used in Wizard Kings run parallel to all other Columbia Block Wargames. The transition from trolls to tanks will happen in no time!

## *Seven Armies to Master!*







**HârnWorld**

Overview of the Hârn World

Martin Moxon Tony Easton

HârNWorld provides a foundation of realism that allows GMs to weave magical and fantastic plot points into their campaigns using any role-playing game system they wish.



# FREE MAP!



**24" X 36" HÂRN MAP**  
COLUMBIAGAMES.COM/HARNWORLD





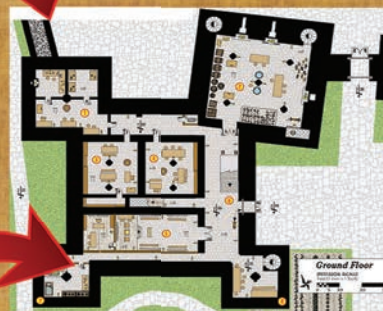
Starting from a bird's eye view, you can drill down, layer by layer, to city streets, specific buildings, interiors plans, and resident biographies, providing endless opportunities for adventure and intrigue.



These Atlas Maps show more detail of the surrounding region, giving your campaign more life.



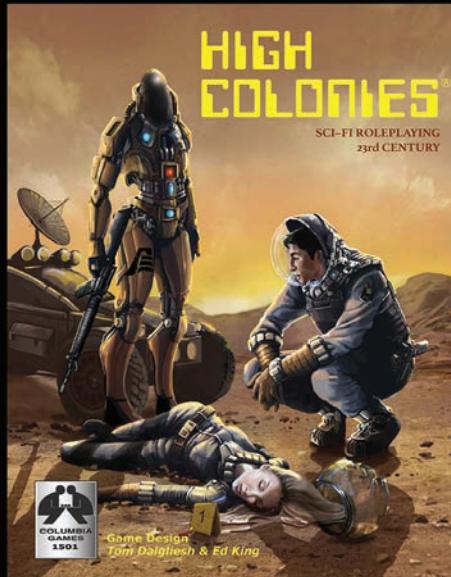
Floor plans have been published for castles, monster lairs, peasant hovels, barbarian camps, gladiatorial arenas, even entire neighborhoods.



Supplements give information about the locations with the cities, specifying specific details as small the strength of the lock on the door!



# EARTH IS NO MORE



Earth has been ravaged by nuclear and biological warfare known as Earthome War. Now a barren and poisonous wasteland; humanity is thought to be extinct there. Remnants of humanity are scattered on planets, moons, and space stations throughout the Solar System. Once the brightest achievements of progress, the High Colonies are the last hope for humanity...

...but it is a slender hope.

High Colonies is a role-playing game which reflects what is known as "hard science fiction" depicting a realistic future that extrapolates achievements of 20th and 21st century technology. These include bio-engineered humans, sophisticated robotics, and deadly energy weapons. Powerful spaceships allow fast travel between distant stations and planets, but faster than light travel is still a practical impossibility.





PC Games now available!

AVALON  
DIGITAL

# JULIUS CAESAR



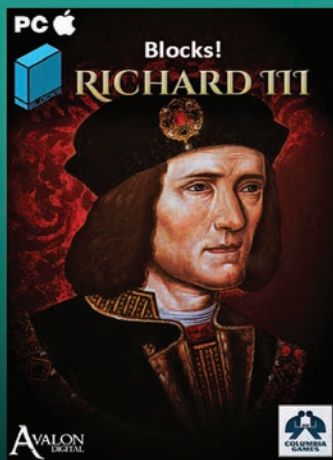
## Conquer Rome!

Julius Caesar brings the drama of the Roman Civil War (49-45 BC) to life. Players take control of the legions of Caesar or Pompey and fight to determine the future of Rome: republic or empire. Marc Antony, Cleopatra, Octavian, and Brutus also play key roles.

The map board depicts the major theatre of operations during the Roman Civil War.



# RICHARD III



## Take the Throne!

Richard the Third is an epic two-player wargame that recreates the bloody dynastic struggle in the 15th century between the royal houses of Lancaster and York for the throne of England.

Will the mad-king Henry VI and his Queen Margaret keep the throne or will the Duke of York recover it for the Plantagenets. Also strutting across the game's stage are Edward IV, Richard III, Henry VII, and Warwick, the notorious "Kingmaker".



Coming Soon!



available on  
**STEAM®**

# Slapshot™

THE LEGENDARY CARD GAME OF ICE HOCKEY LOONERY

A Tom Dalglish design



**Our best-selling party and convention card game!**

**Largest event at World Boardgame Championships**

Slapshot is a wheeling, dealing game of ice hockey loonery. This deceptively-simple card game is easy to learn and is fun for both family and serious gamers.

Each player assumes the role of a team manager. The object is to skillfully manage your team into the playoffs and then win the championship.

During the regular season you can improve your team with drafts and trades, but injuries can upset the best of plans. At first glance, it may seem that luck plays a role, but veterans of the ice will realize player observation and timing are the keys to getting your team to the playoffs.



**3-6 players**



**30-60 min.**

**columbiagames.com**





# PACIFIC VICTORY

Pacific Victory is an exciting, fast-paced war-game simulating the Pacific Theater of WWII.

Japanese, American, British, Indian, and Anzac land, naval and air forces are represented: Carriers, Submarines, Cruisers, Battleships, Airforces, Marines, and Infantry.

The game covers all the major campaigns of the war including China.



Pacific Victory uses the Columbia Block System to simulate the fog-of-war, and increased step reduction, not found in traditional historical wargames.

This innovation brings much strategy to the table. This is the reason many wargamers swear by the Columbia Block System.

[columbiagames.com](http://columbiagames.com)







In the *Last Spike*, players *cooperate* to build a railway from St. Louis to Sacramento. Many different routes are possible. Each player *competes* to accumulate the most money from land speculation in nine towns before the “last spike” is laid. Quick to learn, the game is great fun for ages 10+.

